

Pediatric Trauma

DESCRIPTION OF MAJOR SERVICES

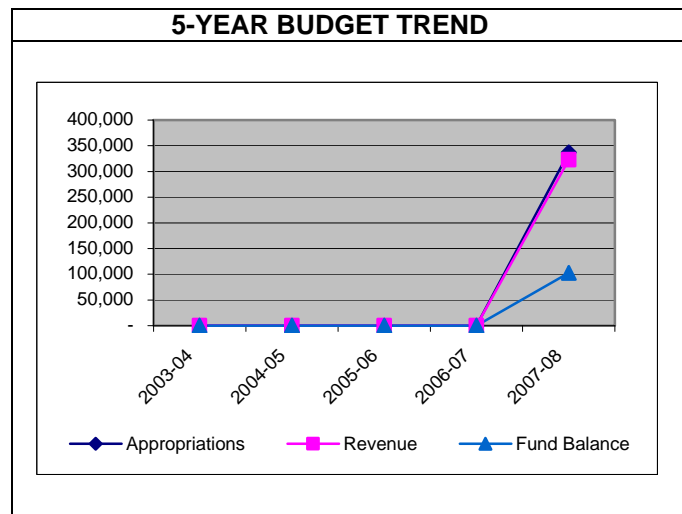
This fund is set up to collect revenue (fines) associated with implementation of SB 1773, Chapter 841 of the Statutes of 2006, which allows counties to collect an additional two dollars (\$2) for every ten dollars (\$10) or fraction thereof, upon various fines, penalties, forfeitures, and primary moving violations collected by the San Bernardino Court and deposited into the Maddy Fund.

The additional fines collected will be distributed as follows:

- A. 10% for administration
- B. 15% of the remaining funds to be deposited into the Pediatric Trauma Fund; with the remaining funds further allocated as follows:
 - a. 58% for physician reimbursement
 - b. 25% for hospital reimbursement (Disproportionate Hospitals)
 - c. 17% for Emergency Medical (EMS) programs

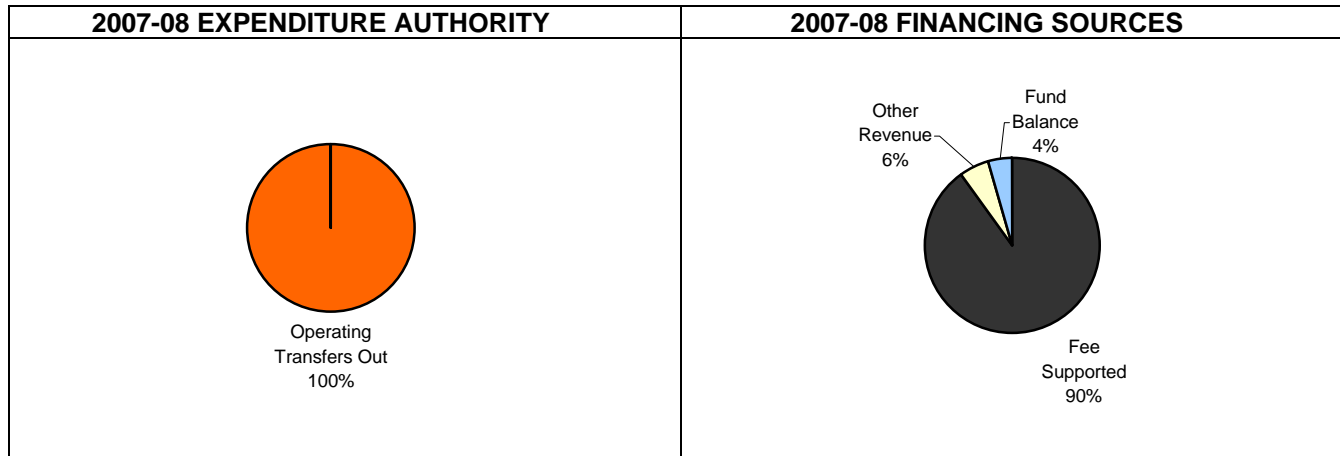
There is no staffing associated with this budget unit.

BUDGET HISTORY



This is a newly established budget unit in 2007-08 and therefore no history available.

ANALYSIS OF FINAL BUDGET



GROUP: Administrative/Executive
DEPARTMENT: Health Administration
FUND: Pediatric Trauma

BUDGET UNIT: SZA HCC
FUNCTION: Health and Sanitation
ACTIVITY: Hospital Care

	2003-04 Actual	2004-05 Actual	2005-06 Actual	2006-07 Actual	2006-07 Final Budget	2007-08 Final Budget	Change From 2006-07 Final Budget
<u>Appropriation</u>							
Operating Transfers Out	-	-	-	-	-	337,337	337,337
Total Requirements	-	-	-	-	-	337,337	337,337
<u>Departmental Revenue</u>							
Fines and Forfeitures	-	-	-	-	-	303,547	303,547
Use of Money and Prop	-	-	-	-	-	19,022	19,022
Other Revenue	-	-	-	14,768	-	-	-
Total Revenue	-	-	-	14,768	-	322,569	322,569
Fund Balance	-	-	-	-	-	14,768	14,768

Operating transfers out of \$337,337 reflect anticipated payment to trauma centers and local area hospitals providing care to pediatric trauma patients.

Fines and forfeitures of \$303,547 reflect anticipated receipt of revenue from court fines. Interest revenue of \$19,022 is anticipated based on current interest rates.

